



Integration for Simulink

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History

- 21-Jan-19 New sections: “[Demo Project](#)”, “[Navigate to C/C++ Code](#)”, “[Navigate to Model](#)”, “[Run until C/C++ Code using Temporary Breakpoints](#)”, and “[Set Breakpoint to C/C++ Code](#)”.
- 21-Jan-19 New sections: “[Remove Breakpoint for C/C++ Code](#)”, and “[Stop the Simulation](#)”.

Introduction

This document describes how to install, configure, and use the TRACE32 Integration for Simulink.

It is now common to perform simulation and verification of designs before committing to hardware. Such solution can be achieved using tools like MATLAB and Simulink especially for the control engineering market. It can save a lot of time and effort if the control loop can be tested for the effects of many variables before finalizing the design. Simulink integrates the capability of generating code automatically from a model; this feature can be used to check that the program behaves the same way on the control hardware as in the simulation.

After creating the control algorithms and testing them with Simulink, the corresponding program code for the processor of the control hardware can be generated from the control blocks using the Embedded Coder. Using a TRACE32 debugger, the generated code can be loaded into the control hardware and tested in-situ.

The TRACE32 Integration for Simulink consists of two parts:

- [TRACE32 XIL](#)
- [TRACE32 PIL](#)

Intended Audience

The users of the TRACE32 Integration for Simulink have to be familiar with TRACE32, MATLAB, and Simulink.

System Requirements

- Microsoft Windows
- TRACE32 installation **from 02/2019**
- MathWorks products **with release R2014b or newer**:
 - MATLAB
 - Simulink
 - Embedded Coder [**TRACE32 XIL only**]
 - MATLAB Coder [**TRACE32 XIL only**]
 - Simulink Coder [**TRACE32 XIL only**]
 - Simulink Verification and Validation [**Code Coverage Measurement for TRACE32 XIL only**]
- MATLAB-supported compiler for MEX files
- **TRACE32-supported cross compiler**
- The command line tool *t32cast*. For more information, see **“Application Note for t32cast”** (app_t32cast.pdf).

License Requirements

Using the TRACE32 Integration for Simulink requires additional licenses:

OrderNo Code	Text
LA-2900X INTEGRATION-PIL	License for PIL Simulation (Cable) Allows Processor-in-the-Loop Simulation for MATLAB Architecture independent license requires a valid software guarantee or a valid software maintenance key please add the base serial number of your debug cable to your order
LA-2900L INTEGRATION-PIL-FL	1 User Floating License PIL Simulation Allows Processor-in-the-Loop Simulation for MATLAB Architecture independent license for Windows32, Windows64, Linux32, Linux64 and Solaris, other platforms on request All TRACE32 Front-End instances have to run on the same host Floating license via RLM (Reprise License Manager) Please add the RLM HostID of the license server to your order (please see our FAQ)

For details about TRACE32 integration licenses, please refer to **“Floating Licenses”** (floatinglicenses.pdf).

Installing the TRACE32 Integration for Simulink

To install the TRACE32 Integration for Simulink, do one of the following:

- Choose the automated installation of the TRACE32 Integration for Simulink during the installation of TRACE32.
- Run the installer in the subfolder `~/demo/env/matlabstimulink` of your TRACE32 installation directory to install TRACE32 PIL.

The installer detects the versions of MATLAB that are installed on your system. By selecting a version the plug-in is automatically registered for this version during the installation. You can verify the correct installation by entering the command `ver` in the MATLAB command line.

NOTE: Registration of the plug-in requires a modification of the MATLAB search path. Please create a backup before starting the installation.
--

Updating the TRACE32 Integration for Simulink

To update the TRACE32 Integration for Simulink:

1. Navigate to the subfolder `~/demo/env/matlabstimulink` of your TRACE32 installation directory.
2. Place the newer version of the installer into this subfolder.
3. Run the newer version of the installer to update the TRACE32 Integration for Simulink.

To uninstall the TRACE32 Integration for Simulink:

1. Run the provided uninstaller in its installation directory.
2. After completion, please remove all paths starting with `~/~/demo/env/matlabstimulink/` from the MATLAB search path.

You can verify the removal by entering `pathtool` in the command line of MATLAB.

TRACE32 XIL is a fully integrated plug-in for Simulink that builds on the MATLAB Target Connectivity API to run processor-in-the-loop simulations with Simulink. Generated code can be easily cross-compiled, deployed, executed and debugged on custom targets. Execution and stack profiling via code instrumentation and execution of PRACTICE callbacks is supported during simulation. To quickly switch between elements of your model and the corresponding sections of C/C++ and object code, you can use the navigation features of the TRACE32 XIL plug-in.

The key features are:

- TRACE32 Remote API for generic target support
- Compatible with TRACE32 Instruction Set Simulator for easy testing on virtual targets
- Support for built-in target connectivity capabilities like code execution profiling and code coverage
- Use TRACE32 features to diagnose errors on the target platform
- Bidirectional navigation between model and generated code

Demo Project

Lauterbach provides a demo project in the folder `~/demo/env/matlabstimulink/t32xil/demos`. We recommend that you familiarize yourself with the TRACE32 XIL plug-in for Simulink by taking your first steps in our demo project.

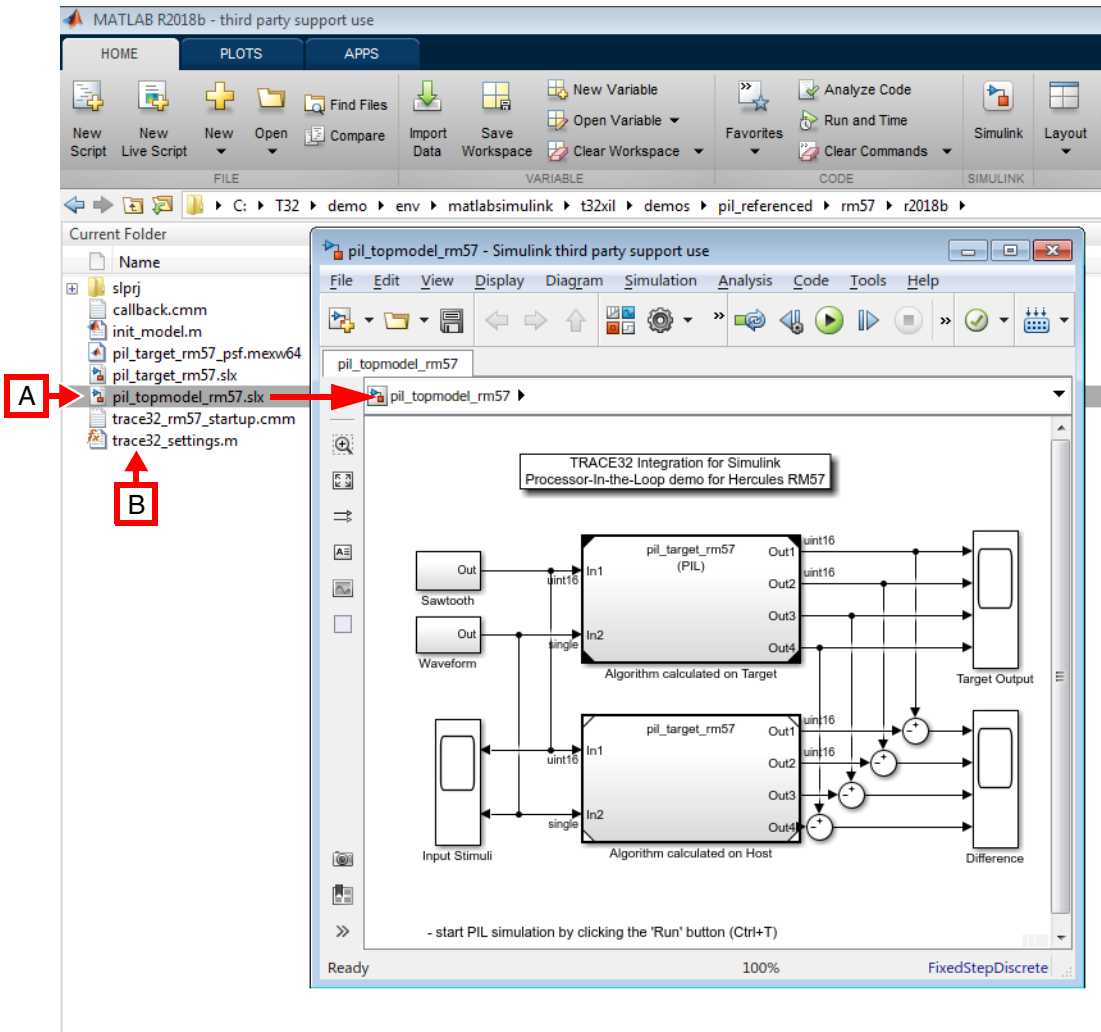
To run the demo project:

1. Double-click the *.exe to install the demo project.
2. Close all open TRACE32 instances.
3. Before you start TRACE32 for the first time from within Simulink, enable the port for code-to-model navigation in the TRACE32 configuration file by taking these steps:
 - Navigate to `~/demo/env/matlabstimulink/t32xil/simulinktemplate.config.t32`
 - Delete the two comment signs (`;`) from the block shown below.

```
; ----- (4) -----  
SIMULINK=NETASSIST           <-- delete comment sign here  
; Port for code-to-model navigation  
PORT=20000                   <-- delete comment sign here
```

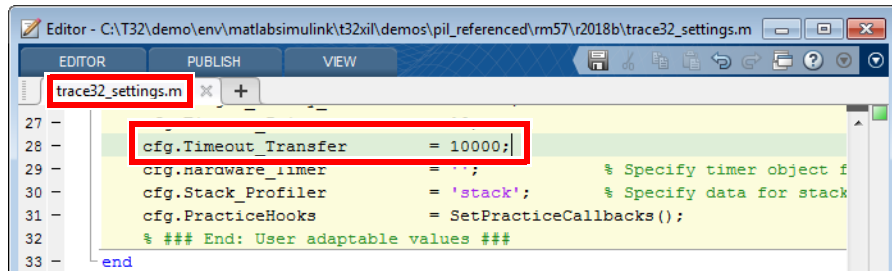
4. Start the demo project in Simulink by double-clicking this file
`~/demo/env/matlabstimulink/t32xil/demos/pil_referenced/rm57/r2018b/init_model.m`

- Once Simulink has started, double-click the file `pil_topmodel_<target_board>.slx` [A]:

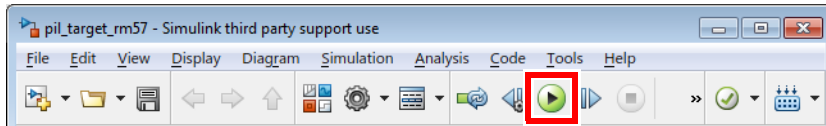


- Open the file `trace32_settings.m` [B] and increase the communication timeout value of `cfg.Timeout_Transfer`.

This is to prevent error messages in Simulink while you are debugging an application in TRACE32. The default timeout value is 10 seconds. Here, we have set the timeout value to 10000 seconds.



7. In Simulink, click the **Run** button to compile the Simulink model.



- Simulink establishes a connection to the required TRACE32 instance.
- TRACE32 displays the state "stopped" in the [state line](#). TRACE32 stays in the state "running" if you have set the simulation stop time to **inf** in Simulink. To end the simulation in Simulink and the application execution in TRACE32, click **Stop in Simulink**.

Additionally in our demo project, the following happens after the connection has been established:

- The PRACTICE script `trace32_<target_board>_startup.cmm` is executed in TRACE32. For convenient access to the script file, double-click it in Simulink's **Current Folder** window pane.
- A [List.Mix](#) window opens in the main window of TRACE32 PowerView because the [List.Mix](#) command is included in the PRACTICE script `trace32_<target_board>_startup.cmm`. The [List.Mix](#) window displays the source code Simulink has generated based on your model.

Next:

- [Functional Overview](#)

In this section:

- [Navigate to C/C++ Code](#), i.e. Simulink block -> Code in TRACE32
- [Navigate to Model](#), i.e. Code in TRACE32 -> Simulink block
- [Run until C/C++ Code using Temporary Breakpoints](#)
- [Set Breakpoint to C/C++ Code](#)
- [Remove Breakpoint for C/C++ Code](#)
- [Stop the Simulation](#)

Navigate to C/C++ Code - From Simulink to TRACE32

You can navigate from a Simulink block to TRACE32 to view the code generated from this block.

- Right-click a Simulink block, and then select **TRACE32 XIL > Navigate to C++ Code**.

A **List** window opens in TRACE32 PowerView, displaying the code generated from the selected Simulink block.

The code generated from a single Simulink block may be found at more than one location within the source code. For this reason more than one **List** window opens if **Navigate to C++ Code** is executed for some Simulink blocks.

The top screenshot shows the Simulink environment for 'pil_target_rm57'. A Simulink block labeled 'Saturation' is selected. A context menu is open over the block, with the option 'TRACE32 XIL > Navigate to C/C++ Code' highlighted. A red arrow points from this menu item to the TRACE32 PowerView window below.

The bottom screenshot shows the TRACE32 PowerView for ARM interface. Two 'List' windows are open, displaying assembly code. The first window, titled 'B::List \pil_target_rm57\59', shows assembly instructions for the 'Saturation' block, including a conditional branch and a delay update. The second window, titled 'B::List \pil_target_rm57\71', shows assembly instructions for the 'Integer Delay' block, including a subtraction and a pop instruction. A red arrow points from the 'Navigate to C/C++ Code' menu item in the Simulink window to the first 'List' window in the TRACE32 window.

```
/* Saturate: '<Root>/Saturation' */
60 if (*rty_Out1 > 6550) {
03AF0 E51B3010      ldr    r3,[r11,#-0x10]
03AF4 E1D33080      ldrh   r3,[r3]
03AF8 E3012996      movw  r2,#0x1996
03AFC E1530002      cmp   r3,r2
03B00 9A000003      bls   0x8003B14
/* Update for Delay: '<Root>/Integer Delay' */
62 localDW->IntegerDelay_DSTATE[2] = 6550U;
```

```
/* End of Saturate: '<Root>/Saturation' */
72 }
SR:08003B44 E24BD004      sub   r13,r11,#
SR:08003B48 E8BD8800      pop  {r11,pc}
```

```
/* Model initialize function */
void pil_target_rm57_initialize(const char_
RT_MODEL_pil_target_rm57_T *const pil_tar
```

Navigate to Model - From TRACE32 to Simulink

You can navigate from the source code displayed in a **List** window of TRACE32 PowerView back to the corresponding Simulink block.

This navigation is made possible by navigation tags within the source code. A navigation tag is a special comment containing the name of the Simulink block to which the generated code belongs. The required navigation tags are created and updated by Simulink during the code generation phase.

Prerequisite(s):

Add this command to your PRACTICE start-up script (*.cmm) if code-to-model navigation is frequently used.

```
sYmbol.ECA.LOADALL /SkipErrors
```

In our demo project, the PRACTICE start-up script is called `trace32_<target_board>_startup.cmm`. For convenient access to the script file, double-click it in Simulink's Current Folder window pane.

To navigate from TRACE32 to the respective block of the Simulink model:

- In a TRACE32 **List** window, right-click a comment line containing a navigation tag **[A]**, and then select **Navigate to Model** from the popup menu.

If the ECA data made available to TRACE32 is out of date, then TRACE32 disables the navigation back to Simulink. That is, the **Navigation to Model** option is hidden in the popup menu.

The image shows two parts: a TRACE32 List window and a Simulink block diagram. In the List window, a comment line is highlighted with a red box labeled 'A'. A right-click context menu is open over this comment, with 'Navigate to Model' selected. The Simulink diagram below shows a block labeled 'Integer Delay' with a 'z^-3' transfer function, which is highlighted in blue. A red arrow points from the 'Navigate to Model' option in the menu to this block.

TRACE32 Integration for Simulink
Processor-In-the-Loop demo for Hercules RM57

The Simulink window is brought to the front, and the corresponding Simulink block blinks briefly.

Run until C/C++ Code using Temporary Breakpoints

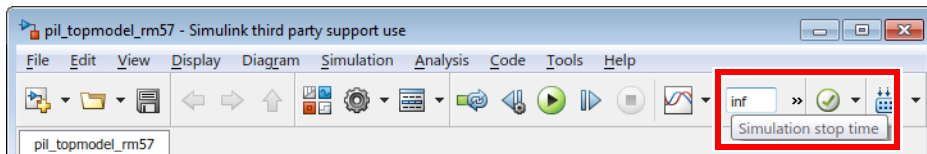
From within Simulink, you can instruct TRACE32 PowerView to execute the software up to the code which was generated from the corresponding Simulink block. This is useful for debugging an individual time step in the Simulink model while the application is running in TRACE32.

On the TRACE32 PowerView side, this is done by automatically setting temporary breakpoint(s) and executing a **Go**. Temporary breakpoints are automatically deleted once the temporary breakpoint has been reached.

To run until C/C++ Code using temporary breakpoints:

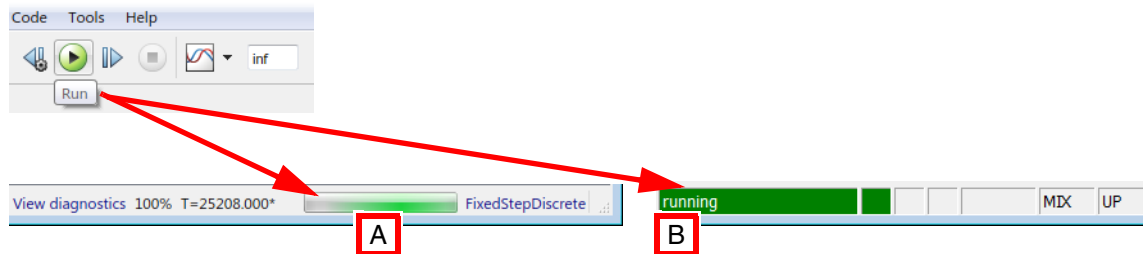
1. In Simulink, enter the simulation stop time.

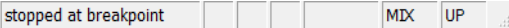
In case of our demo project, enter **inf** as the simulation stop time in the window of the `pil_topmodel_<target_board>`.



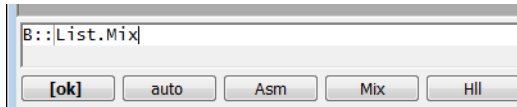
2. In Simulink, click **Run**.

In case of our demo project, click **Run** in the window of the `pil_topmodel_<target_board>`.



- The model is now being executed in Simulink [A].
 - The application code is now running in TRACE32, see [state line](#) at the bottom of the TRACE32 PowerView window [B].
3. In Simulink, right-click a block, and then select **TRACE32 XIL > Run until C/C++ Code** from the popup menu.
 - TRACE32 stops the application execution at the *temporary breakpoint* you have just set from within Simulink. The TRACE32 state line displays **stopped at breakpoint**.

 - The GUI controls (popup menu, buttons, etc.) in Simulink are deactivated.
 - If the code generated from the Simulink block is located at different source code positions, software execution will stop in TRACE32 at the first temporary breakpoint which is hit.
 - If the code generated from the block cannot be reached at all, the software execution won't stop, i.e. the target stays in the state **running**.

4. To view the current location of the PC (program counter), open a **List.Mix** window by typing **List.Mix** at the TRACE32 command line.



5. To restore the full GUI control to Simulink, you need to stop the simulation as described in “**Stop the Simulation**”, page 18.

Variation:

- For the **List.Mix** window to open automatically in TRACE32, include the **List.Mix** command in your PRACTICE start-up script (*.cmm); see “**Demo Project**”, page 7.

Set Breakpoint to C/C++ Code

From within Simulink, you can instruct TRACE32 PowerView to set breakpoints at the code sections which were generated from the corresponding Simulink block. You can view the successful execution of this task by opening a [Break.List](#) window in TRACE32.

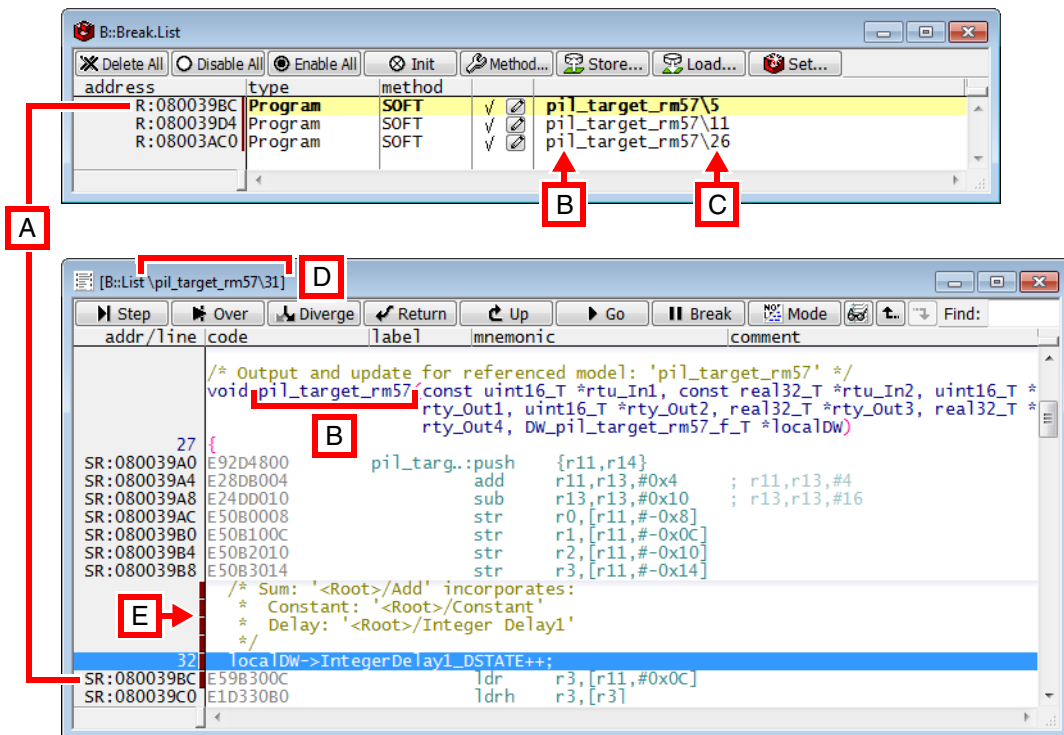
Breakpoints set with the function **Set Breakpoint to C/C++ Code** are *not deleted automatically* by TRACE32 once such a breakpoint has been reached in TRACE32.

NOTE:

- Clicking **Run** in Simulink deletes all existing breakpoints in TRACE32 because the entire code is re-generated. Therefore, you should set breakpoints from within Simulink while the simulation is running in Simulink.
- Alternatively, you can specify breakpoints in your PRACTICE start-up script (*.cmm). In this case you need to set the breakpoints to symbols rather than addresses. These breakpoints are re-set when the model is re-built.

Example: Break.Set pil_target_rm57 /Program

By double-clicking a breakpoint in the [Break.List](#) window, you can view code and breakpoint in a [List](#) window.



A Breakpoint address.

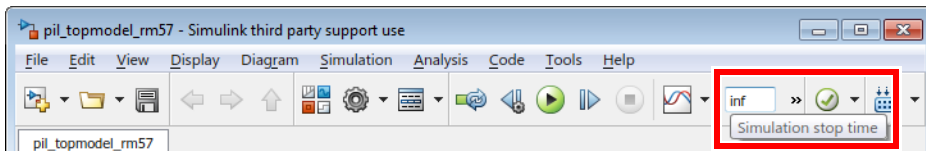
B Function name (which is the same as the `<module_name>` in our demo project)

- C Number of lines between function name and breakpoint (line number offset).
- D \<module_name>\<absolute_line_number>. Please note the leading backslash at the module name.
- E Red bars visualize breakpoints. Here a breakpoint in line 32.

To set a breakpoint to C/C++ code:

1. In Simulink, enter the simulation stop time.

In case of our demo project, enter **inf** as the simulation stop time in the window of the pil_topmodel_<target_board>.

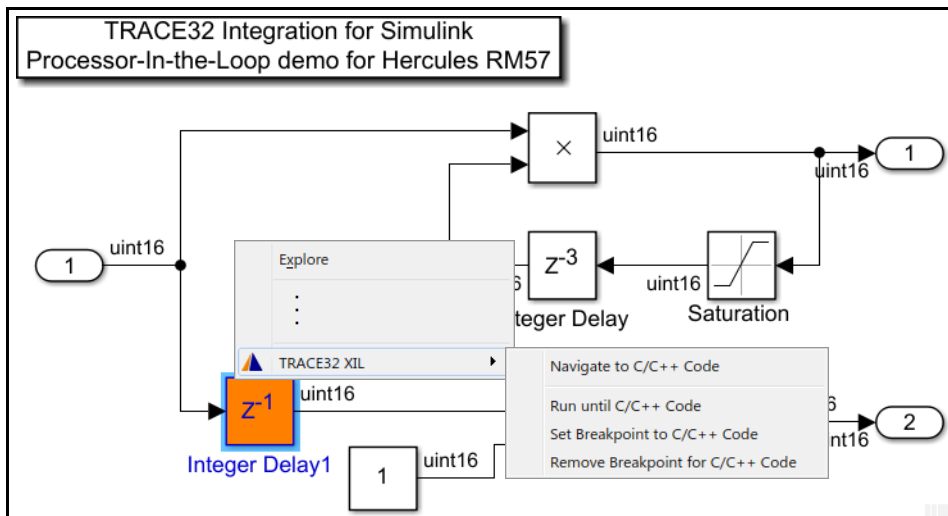


2. In Simulink, click the **Run** button.

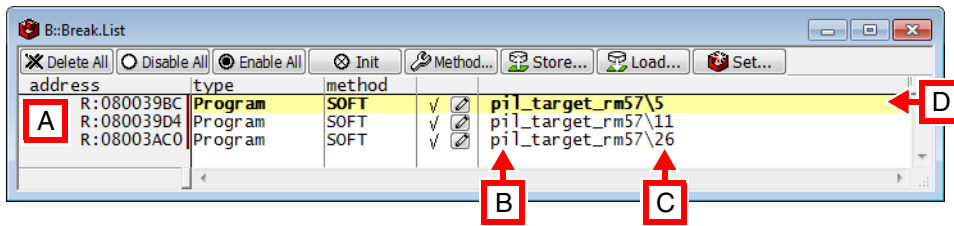
In case of our demo project, click the **Run** button in the window of the pil_topmodel_<target_board>.

3. In Simulink, right-click a block, and then select **TRACE32 XIL > Set Breakpoint to C/C++ Code** from the popup menu.

The block to which you have set a breakpoint is highlighted in orange.



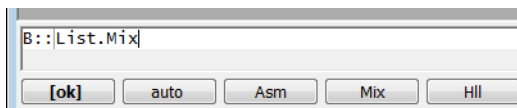
4. In TRACE32, open a **Break.List** window to view the result.



- A** Breakpoint addresses. **B** Function names.
- C** Number of lines between function name and breakpoint (line number offset).
- D** Any breakpoint that stops the application execution in TRACE32 is highlighted in yellow in the **Break.List** window.

- The code generated from a single Simulink block may be found at more than one location within the source code. For this reason more than one breakpoint is set if **Set Breakpoint to C/C++ Code** is executed for some Simulink blocks **[A]**.
- The GUI controls (popup menu, buttons, etc.) in Simulink are deactivated.

5. To view the current location of the PC (program counter), open a **List.Mix** window by typing **List.Mix** at the TRACE32 command line.



6. To continue in TRACE32, click **Go**.
7. To restore the full GUI control to Simulink, you need to stop the simulation as described in **“Stop the Simulation”**, page 18.

Variation:

- For the **List.Mix** window to open automatically in TRACE32, include the **List.Mix** command in your PRACTICE start-up script (*.cmm); see **“Demo Project”**, page 7.
- The same tip applies to the **Break.List** window.

Remove Breakpoint for C/C++ Code

Orange Simulink blocks indicate that breakpoints exist for the associated source code in TRACE32. If you no longer need a breakpoint in the source code for particular orange block, you can delete this breakpoint from within Simulink.

To delete breakpoints in the source code of TRACE32 from within Simulink:

- Right-click an orange Simulink block, and then select **TRACE32 XIL > Remove Breakpoint for C/C++ Code** from the popup menu.

Result:

- In Simulink, a previously orange block then turns white again.
- In TRACE32, the deleted breakpoints are removed from the **Break.List** window.

Stop the Simulation

The GUI controls (popup menu, buttons, etc.) in Simulink are deactivated if the following two conditions apply:

- The simulation is running in Simulink.
- The application execution in TRACE32 is stopped by a breakpoint or a temporary breakpoint.




stopped at breakpoint [] [] [] [] [] MIX UP

To restore the full GUI control to Simulink, you need to stop the simulation as described in the steps below.

To stop the simulation:

1. Open the **Break.List** window to check if any breakpoints are still enabled.
 - Enabled breakpoints: Their font color is black.
 - Disabled breakpoints: Their font color is gray.

2. Disable all breakpoints by clicking **Disable All**.

3. Click **Go** in any **List.*** window or click  **Go** on the TRACE32 toolbar.

Since TRACE32 is now in the state **running** again, the GUI controls in Simulink are also re-activated.

4. In Simulink, click **Stop**.



The stop of the simulation in Simulink also causes TRACE32 to stop the application execution. The TRACE32 state line displays **stopped**.

TRACE32 XIL has built-in support for both template makefiles used for building legacy models and custom toolchains. Custom toolchains require MATLAB R2015b and newer.

To switch between both configurations the plug-in registration of TRACE32 XIL has to be altered. The following steps are required:

1. Select the plug-in registration:

Build Method	Plug-in Registration
Template Makefile	sl_customization_template_makefile.p
Custom Toolchain	sl_customization_custom_toolchain.p

2. Delete or rename the current plug-in registration *sl_customization.p*.
3. Change the filename of the selected plug-in registration to *sl_customization.p*.

NOTE:

Starting with MATLAB R2018b TRACE32 XIL is configured to use custom toolchains during the build process. However, template makefiles are used by default for older versions.

TRACE32 XIL is automatically selected for the execution of PIL simulations when top level model and its sub and referenced modules are configured properly.

To configure a model for use, the following steps are necessary:

1. Open the dialog **Model Configuration Parameters**.
2. Configure the settings in the dialog **Hardware Implementation** for your target.
3. Select a supported system target file in the dialog **Code Generation**:

Model Type	System Target File
AUTOSAR	autosar.tlc
Embedded Coder	ert.tlc
	trace32_target_ert.tlc

4. Configure the build process in the dialog **Code Generation**.
 - Select a supported template makefile and a make command when building using template makefile:

Architecture	Template Makefiles
ARM	trace32_arm_tmf.tmf
C2000	trace32_c2000_tmf.tmf
Power Architecture	trace32_mpc_tmf.tmf
RH850	trace32_rh850_tmf.tmf
TriCore	trace32_tc_tmf.tmf
V800	trace32_v850_tmf.tmf

- Select a supported toolchain when building using custom toolchains:

Toolchain	Toolchain Configuration
TRACE32 XIL v1.0 gmake makefile	t32xil_tc.m
TRACE32 XIL GCC arm-none-eabi Cortex-R gmake makefile	t32xil_tc_gcc_arm_none_eabi_cortex_r.m
TRACE32 XIL GCC arm-none-eabi Cortex-M gmake makefile	t32xil_tc_gcc_arm_none_eabi_cortex_m.m

5. Add the template makefile to the MATLAB search path and configure it for your build toolchain.

NOTE: This step is only required if you have configured the build process for template makefiles. It can be omitted when a custom toolchain is used.

6. Create a PRACTICE start-up script for your target:

```
HELP.FILTER.Add intsimulink

ENTRY %LINE &ELF_FILE ;do not modify this line

IF (!OS.FILE(&ELF_FILE))
(
    PRINT %ERROR "The target binary location must be passed to the
script."
    ENDDO
)

...

ENDDO
```

7. Create a TRACE32 configuration file for your target:
 - Select a TRACE32 operation mode (Instruction Set Simulator, ICD via USB, ...).
 - Configure two ports for the TRACE32 Remote API.
8. Create a TRACE32 XIL settings file and add it to the search path.

Ready-to-run examples for the TRACE32 Instruction Set Simulator are located in the directory
 ~/~/demo/env/matlabstimulink/t32xil/demos.

Code Coverage Measurement

To measure the code coverage during simulation Simulink Coverage is required. It can be configured via the dialog "Coverage" in "Model Configuration Parameters".

Code Execution Profiling

To measure the duration of function calls and tasks code execution profiling can be used. The measurement is performed during simulation by supplementing the generated code with instrumentation probes that track the execution time by evaluation of the target's hardware timers. After completion an execution profile of functions and tasks can be viewed within MATLAB.

NOTE:	TRACE32 XIL version 2.1747 or newer is required for code coverage measurement. To check your version enter the command <code>ver</code> in the MATLAB command prompt.
--------------	---

Customize Execution Profiling

Enabling execution profiling requires the following steps:

1. Specify a hardware timer for the PIL target connectivity API via the MATLAB Code Replacement Tool.
2. Specify the name of the timer object in the TRACE32 XIL settings file.

Please refer to the MATLAB documentation for additional information on how to set up code execution profiling for PIL simulations.

Stack Profiling

To measure the utilization of the stack memory on the target platform stack profiling can be applied. Stack profiling reports the maximum amount of used stack memory after completion of the simulation. The measurement is performed by marking the complete stack memory area with a byte pattern prior to the start and verifying its integrity after the simulation has been completed.

Customize Stack Profiling

Enabling stack profiling requires the following configuration steps:

1. Create a variable on the MATLAB workspace with stack memory information for the current target platform.
2. Specify the name of the variable in the TRACE32 XIL settings file.
3. Modify the PRACTICE start-up script to halt the target after completion of the initialization.

Report of Profiling Results

After the end of the simulation a report of the stack profiling is displayed:

```
Maximum stack usage:
```

```
System Stack: 255/257 (99%) Bytes used.
```

In addition the contents of the stack memory information are updated with the profiling results.

Stack Memory Information

Information about the stack memory section of the target is provided as MATLAB structure array:

```
>> stack

stack =

        name: 'System Stack'
  startAddress: '807ff00'
    endAddress: '8080000'
 growthDirection: 'DOWN'
        pattern: 'a5'
  maxUsageInBytes: ''
 maxUsageInPercent: ''
```

Field description:

name	Sets the display name of the stack memory section
startAddress	Sets the starting address of the stack memory section in hexadecimal notation
endAddress	Sets the end address of the stack memory section in hexadecimal notation
growthDirection	Sets the growth direction of used stack memory during execution. The values <i>UP</i> and <i>Down</i> are supported.
pattern	Sets the byte pattern for marking unused stack memory in hexadecimal notation.
maxUsageInBytes	Is updated after completion of the simulation with the maximum number of used stack memory bytes.
maxUsageInPercent	Is updated after completion of the simulation with the percentage of used stack memory bytes.

PRACTICE Callbacks

To support complex analysis tasks with TRACE32, a number of callbacks can be configured to trigger the execution of PRACTICE scripts at certain events during a simulation run. Passing and returning data between MATLAB and TRACE32 is useful to model complex workflows.

Customizing Callbacks

Setting up PRACTICE callbacks requires the following steps:

1. Create one or more containers on the MATLAB workspace that reflect the callback interface for data exchange with TRACE32.
2. Create PRACTICE script(s) that provide the implementation for the required callbacks.
3. Enable the callbacks in the TRACE32 XIL settings file.

Callback Interface

The callback interface is represented by a MATLAB structure array that consists of key-value pairs. Fields can be either defined as input whose value is transferred to TRACE32 or as output whose value is updated by TRACE32.

```
interface = struct('in1', 'input1', ...  
                 'in2', 'input2', ...  
                 'in3', 'input3', ...,  
                 'out1', [], ...  
                 'out2', []);
```

The example above defines the following callback interface:

variable	type	value
in1	Input	input1
in2	Input	input2
in3	Input	input3
out1	Output	-
out2	Output	-

The value type determines if a field is interpreted as input or output. Input values must have type string, whereas all outputs must be defined as empty arrays.

Callback Implementation

The PRACTICE script that is executed is responsible for processing the input arguments and returning its results. Input and output argument are exchanged as a single string with key-value pairs.

```
PRIVATE &in1
PRIVATE &in2
PRIVATE &in3

PARAMETERS &parameters
&in1=STRing.SCANAndExtract("&parameters", "IN1=", "")
&in2=STRing.SCANAndExtract("&parameters", "IN2=", "")
&in3=STRing.SCANAndExtract("&parameters", "IN3=", "")

; Callback implementation here

PRINT " OUT1=output1  OUT2=output2 "

ENDDO
```

Callback Events

The following simulation events are currently supported:

PreInit	Simulation run is prepared, but has not started.
PostTerm	Simulation run is completed.

For each event callback implementation and callback interface can be defined via the TRACE32 XIL settings file.

Enabling Callbacks

Callbacks can be configured via the function *SetPracticeCallbacks()* in the TRACE32 XIL settings file:

```
% ## Start: User adaptable values ##
hooks.PreInit = {'', ''}; % Triggered once immediately before the
                        % simulation is started
hooks.PostTerm = {'callback', 'interface'}; % Triggered once after the
                                                % simulation has
                                                % terminated
% ## End: User adaptable values ##
```

Each callback has the following parameters:

Callback Implementation	Path of the PRACTICE script implementing the callback
Callback Interface	Name of the MATLAB structure array implementing the callback interface

To enable a callback both parameters must be provided. Callbacks are disabled by using two empty strings as parameters.

Headless Mode

When running in headless mode the operation of TRACE32 XIL is optimized for use with environment for continuous integration/deployment. Functions of TRACE32 XIL that are not required in those environments are disabled. Headless mode can be enabled via the TRACE32 XIL settings file:

```
cfg.HeadlessMode          = struct('Enabled', true);
```

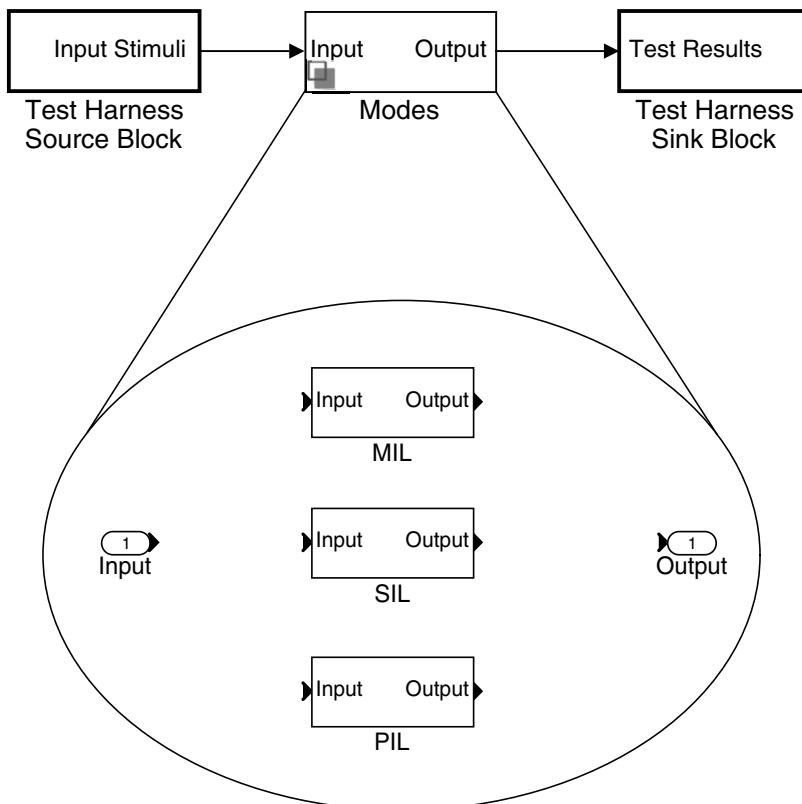
TRACE32 PIL is a fully integrated plug-in for Simulink that implements a customizable workflow to streamline the setup of SIL/PIL simulations for unit testing. Its workflow is designed for the use with block libraries as efficient solution for code partitioning and reuse as alternative to model referencing. Due to its close coupling with TRACE32, it supports a multitude of hardware platforms and virtual targets. In addition, the full feature set of TRACE32 becomes available during model-based testing. TRACE32 PIL can be seamlessly integrated into existing toolchains.

The key features are:

- Simple target adaptation
- Auto-generated and hand-written code supported
- Built-in support for various build toolchains
- IEC 61508 compliant unit testing
- On-the-fly debugging

Harness for Back-to-Back Testing

TRACE32 PIL aims to transform a subsystem containing the unit under test into an integrated harness for back-to-back testing of MIL, SIL, and PIL:



TRACE32 PIL has been optimized for the combination with model-based testing tools that interface with its harness via signal ports and parameters. The harness introduces a Variant Subsystem that contains a distinct subsystem for each configured simulation mode. The currently selected submodule determines the active simulation mode, so the different modes can be seamlessly adjusted between tests.

Whereas similar solutions rely on pre-made hooks to create a suitable interface for PIL testing, TRACE32 PIL has developed a different approach. To be able to even support hand-written source code, TRACE32 PIL features a parser for both model and source code interface. Its workflow analyzes the interfaces, makes the interfaces configurable by the user, and dynamically creates a submodule with a matching interface for the harness. Taking advantage of the capabilities of modern debug interfaces, TRACE32 makes all model parameters tunable without the need to recompile the object code.

During the interface configuration, the user can customize both the mapping of source code functions to model callbacks and variables. Subsequently, wrapper functions are derived from the mapping data to transform model callbacks into the associated function calls and parameter initializations. The strength of this approach is that the dependency on the code generation process is minimized. Supported code generators include:

- Embedded Coder
- TargetLink
- QGen

The creation of the harness is fully customizable via the graphical user of TRACE32 PIL or the built-in command line interface.

Safety Standards and Unit Testing

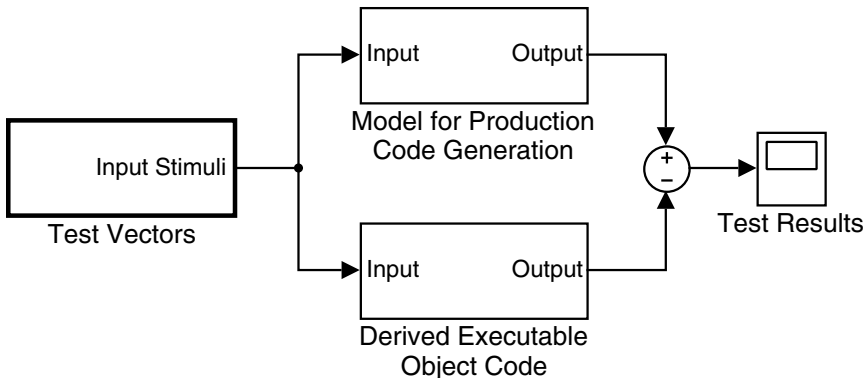
IEC 61508 and related standards (ISO 26262, DO-178C, EN 50128, ...) emphasize the role of the test environment for the significance of the test results. Please consider ISO 26262-6:2011 (9.4.6) in this context:

“The test environment for software unit testing shall correspond as closely as possible to the target environment. If the software unit testing is not carried out in the target environment, the differences in the source and object code, and the differences between the test environment and the target environment, shall be analyzed in order to specify additional tests in the target environment during the subsequent test phases.”

Consequently, one of the main objectives for unit and integration testing should be to integrate PIL and HIL into the test procedure as early as possible. TRACE32 PIL has been developed as a mean towards this goal at the level of unit testing.

Background

An important concept of model-based development is the verification that a model that is used for production code generation and the derived source code share the same behavior. This type of equivalence testing is called back-to-back testing. A compile and linking toolchain is used to convert the source code into executable object code that is required for testing. To demonstrate its equivalence, both model and executable object code are stressed with the same set of test stimuli while their outputs are monitored. After each step or after the end of the test, the recorded output streams of model and executable are compared with each other.



All modes offer the ability to execute back-to-back testing in which the same test stimuli are applied to the model and the application, after which the output values of both are compared. Models can be used with a series of different simulation modes for verification and validation purposes.

Types of Simulation Modes:

MIL	If an executable model is used for the simulation, then the method is referred to as Model-In-the-Loop (MIL).
SIL	The term Software-In-the-Loop (SIL) refers to the execution of an application that is based on a model in the host environment. In the course of the simulation, test stimuli are applied to the application, and the return values are measured and verified.
PIL	Direct extensions of this procedure are Processor-In-the-Loop (PIL) simulations. In this case, an application is compiled and linked for use in the immediate target environment and executed on a hardware platform or a virtual target.
HIL	The last stage of model-based testing is Hardware-In-the-Loop (HIL) simulation in which the application is tested in a complex hardware environment.

Harness Creation

When using TRACE32 PIL, the harness for back-to-back testing is created via its graphical user interface (GUI) or the built-in command line interface. TRACE32 PIL automates the following activities during the creation of the harness:

1. Execute a customizable callback at the start.
2. Place unit under test in a Variant Subsystem.
3. Create a submodule for the selected simulation mode in the Variant Subsystem.
4. Place an S-Function block with user-specified callback interface into the submodule.
5. Create an interface for the generated production code that transforms Simulink callbacks into the user-specified function calls and parameter initializations.
6. Trigger the build process of the executable object code.
7. Activate the associated submodule for the selected simulation mode.
8. Prepare the target platform for the execution for the simulation.
9. Execute a callback after completion.

This workflow is fully customizable and can be backed by additional scripts.

Interface Configuration

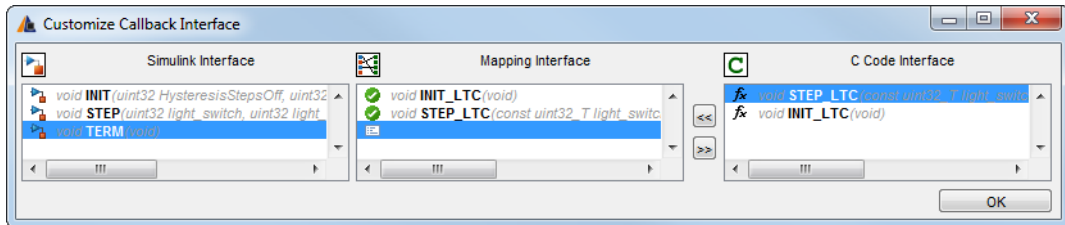
For the simulation modes SIL or PIL, an C MEX S-Function is used for the communication with the target platform. TRACE32 PIL makes use of a subset of the callback methods that are available for C MEX S-Functions. The following callback methods are currently used:

INIT	Initialize the S-Function prior to the start of the simulation loop.
STEP	Calculate the outputs of the block for a time step.
TERM	Perform tasks to wrap up the simulation.

To interact correctly with the target platform during a simulation, the callbacks have to be mapped correctly to their direct equivalent in the derived source code. TRACE32 PIL provides a flexible mechanism for the configuration of this translation. Functions to enable this interface are provided during the creation of the harness for back-to-back testing.

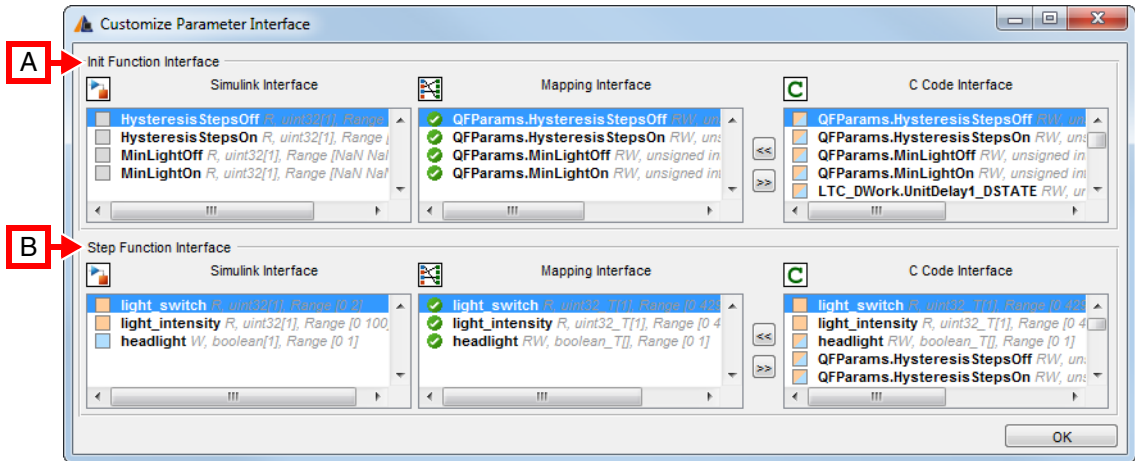
Callbacks

TRACE32 PIL provides a dialog for the mapping of S-function callbacks to source code functions on the target platform:



The pane on the left side shows the supported callbacks. Source code functions in the pane on the right can be assigned via double-clicking or use of the controls to a slot in the center pane. Each callback is translated by the harness to a function call of the function slot on the same level. Callbacks methods may be left unassigned to disable an callback event during the simulation.

During simulation, data is continuously exchanged between model and source code entities. Defining the mapping of parameters, input and output ports in the model to source code variables, determines the interface that is required for back-to-back testing. TRACE32 PIL provides a dialog for the mapping of model and source code interface:



The pane on the left side shows the model parameters for the enabled callback methods:

A INIT: Tunable block parameters are available for mapping.

B STEP: Input and output ports are available for mapping.

- TERM: No mapping is performed.

Source code variables in the pane on the right can be assigned via double-clicking or use of the controls to a slot in the center pane. The harness is configured, so that during the simulation each model parameter shares its value with the parameter slot on the same level. Model parameters may be left unassigned to disable its mapping. The center pane indicates an incompatibility between the data types of model parameter and parameter slot by a red symbol.

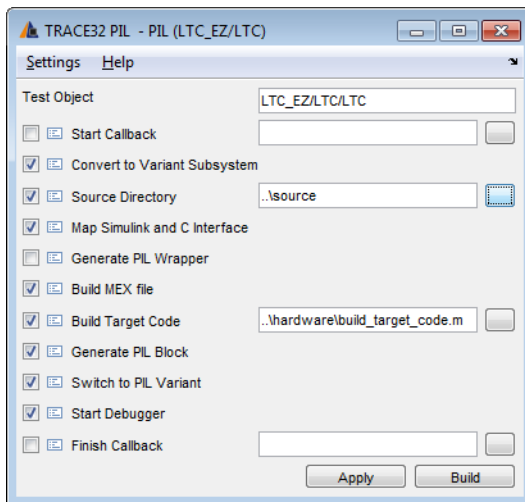
Supported Data Types

TRACE32 PIL supports interfaces containing the following data types:

- SS_DOUBLE
- SS_SINGLE
- SS_INT8
- SS_UINT8
- SS_INT16
- SS_UINT16
- SS_INT32
- SS_UINT32

1. Start MATLAB.
2. Do one of the following:
 - Open an existing Simulink model that contains the unit under test.
 - Create a new Simulink model.
3. Make sure that the unit under test is placed in a dedicated subsystem.
4. Select a subsystem of the Simulink model.
5. Right-click, and then select **TRACE32 PIL** from the popup menu.

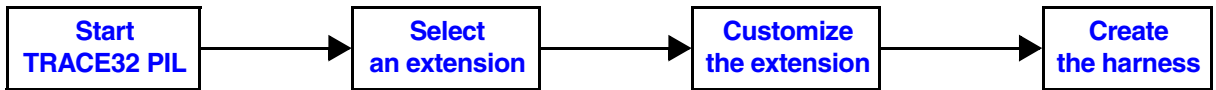
The **TRACE32 PIL - <extension> (<sub_system>)** dialog opens.



Next: [“Select an Extension \(PIL\)”](#), page 34.

Configure the PIL Simulation Mode

The diagram below provides an overview of the major steps in setting up the PIL simulation mode in TRACE32 PIL. For details, click the blue hyperlinks.

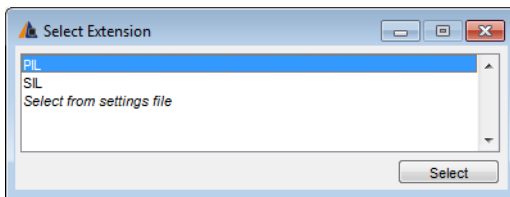


Select an Extension (PIL)

[\[PIL - Process Overview\]](#)

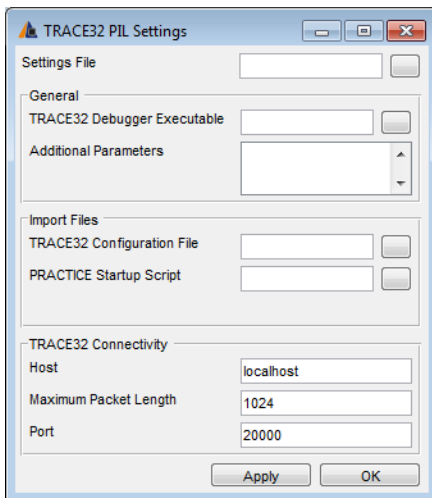
To add support for a simulation mode, follow these steps:

1. In the **TRACE32 PIL - <extension> (<sub_system>)** dialog, choose **Settings** menu > **Select Extension**.

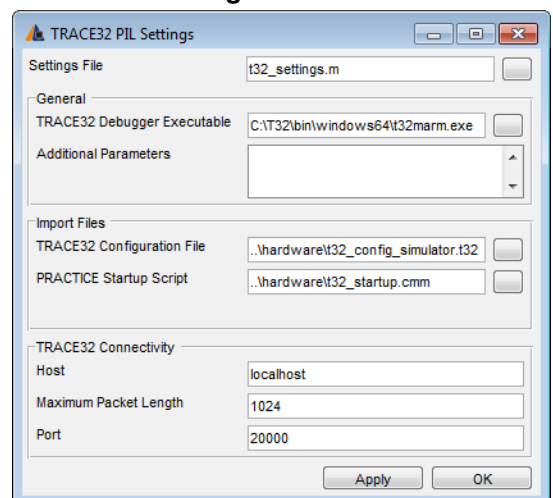


2. In the **Select Extension** dialog, do one of the following:
 - Select the extension to the simulation mode **PIL**, and then click **Select**. An empty **TRACE32 PIL Settings** dialog opens.
 - Click the entry **Select from settings file**, and then browse for a file with the desired extension settings. The settings are loaded into the **TRACE32 PIL Settings** dialog.

PIL



Select from settings file



Next: You are now ready to customize the extension settings as described in **“Processor-In-the-Loop (PIL)”**, page 37.

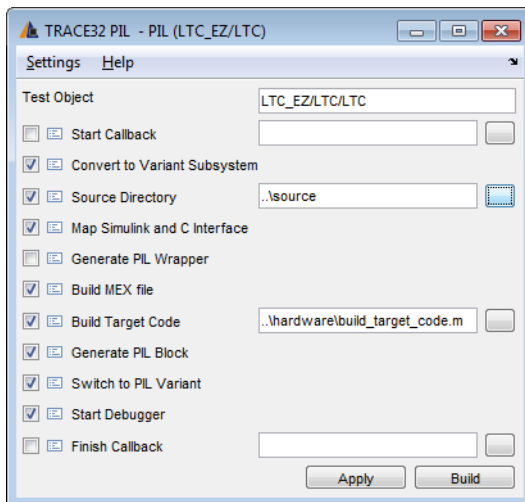
Using the **TRACE32 PIL** dialog, you can set up a harness for the simulation modes SIL and PIL. The **TRACE32 PIL** dialog lists a number of customizable steps that you can add or remove from the workflow. Each step consists of (from left to right):

Checkbox	The checkbox adds or removes the step from the workflow. If the checkbox is selected, the corresponding step is executed during the creation of the harness.
Status icon	Indicates the outcome of the step. A green mark is displayed if the step has been successfully executed. A red mark is displayed if an error has occurred during the execution of this step. A white mark is displayed as long as no information about the outcome is available.
Short description	Provides basic information about the actions that are performed when the step is executed.
Customization field (Optional)	Input field to customize the step.

To create a harness:

1. Open the **TRACE32 PIL - <extension> (<sub_system>)** dialog as described in **“Start TRACE32 PIL”**, page 33.
2. Select the check boxes of the steps you want to add to the workflow.
3. Clear the check boxes of the steps you want to remove from the workflow.

For a description of the check boxes on the **TRACE32 PIL - <extension> (<sub_system>)** dialog, see tables below.



4. To save the current workflow customization, click the **Apply** button.
5. To execute the activated steps, click the **Build** button.
 - The selected steps are executed from top to bottom. Green checkmarks are displayed next to steps executed successfully, red ones for steps that failed.

- If you have selected the check box **Map Simulink and C Interface**, the **TRACE32 PIL - <extension> (<sub_system>)** dialog will stop at this step until you have performed the interface configuration, see **“Interface Configuration”**, page 31.
- In case of red checkmarks, go back to MATLAB and troubleshoot your Simulink model.

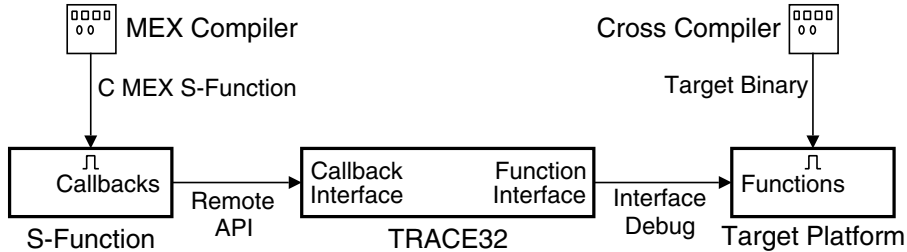
TRACE32 PIL Dialog - Check Box Description

Test Object	The test object selects a subsystem within the model for which a harness should be created. To specify the element, please enter its model path. When using the context menu to open the GUI, the test object is automatically set to the current target.
Start Callback	Executes a custom callback before the harness is created. To configure the step, please select a custom callback.
Convert to Variant Subsystem	Converts the Test Object to a Variant Subsystem.
Source Directory	Selects the location of the derived source code. To configure the step, please select the appropriate source code folder.
Includes	Specifies location of additional source files. To configure this step, please enter the directories of the files to be included.
Map Simulink and C Interface	Configures the interface for the PIL simulation.
Generate PIL Wrapper	Creates source files that implement the specified function and parameter interface.
Build MEX File	Invokes the build process of the MEX file.
Build Target Code	Invokes the build process of the target code. To configure this step, please select a custom build script.
Generate PIL Block	Inserts the submodule for PIL into the harness.
Switch to PIL Variant	Selects the simulation mode for PIL.
Start Debugger	Starts TRACE32 and prepares the target platform for the simulation.
Finish Callback	Executes a custom callback after the harness has been created.

Processor-In-the-Loop (PIL)

Toolchain

PIL verifies an algorithm by executing it on a hardware platform or virtual target:



The harness for back-to-back testing controls the simulation from the modeling environment via an S-function. Using the MEX compiler of MATLAB an S-function with customized callback interface is created from C source code. TRACE32 provides unified access to the target platform without requiring any target-specific adaptations on both host- and target-side. The callbacks are mapped to associated function calls via the TRACE32 Remote API. Using the debug interface TRACE32 initializes the debug session and prepares the target for the simulation.

Customize the Extension Settings (PIL)

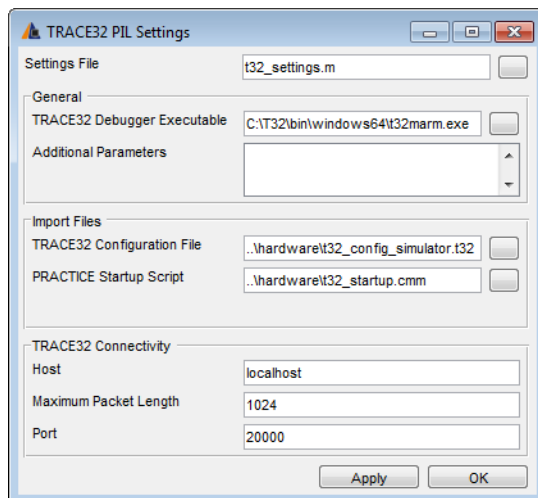
[\[PIL - Process Overview\]](#)

Adding PIL support to the harness for back-to-back testing requires configuration settings that are set via the dialog for extension settings.

To modify the extension settings:

1. In the **TRACE32 PIL - <extension> (<sub_system>)** dialog, choose **Settings** menu > **Extension Settings**.

For a description of the fields in the **TRACE32 PIL Settings** dialog, see table below.



2. To store the current settings to a file, click **Apply**.

3. To close the dialog, click **OK**.

You are prompted to select a target for storage of the settings if none has been specified.

Next: “[Create a Harness \(PIL\)](#)”, page 35.

TRACE32 PIL Settings Dialog - Option Description

Settings File	Displays the name of the m-file that is used for storing the current simulation mode's extension settings.
TRACE32 Debugger Executable	Selects the executable of TRACE32 to be started.
Additional Parameters	Reserved for future use.
TRACE32 Configuration File	Selects a TRACE32 configuration file (*.t32) for your debug environment.
PRACTICE Start-up Script	Selects a PRACTICE start-up script (*.cmm) for your debug environment.
Additional Files	Reserved for future use.
Host	Defines the host on which the TRACE32 display driver runs. Default value is <code>localhost</code> .
Maximum Packet Length	Defines the maximum packet length. Must not bigger than 1024.
Port	Defines the UDP port for sending. Default value is 20000.

Switching from Toolchain Approach to Makefile-based Build Process for T32XIL by modifying System Target Files

To permanently switch from toolchain approach for builds to a makefile-based build process the header of the active system target file must be modified. The toolchain approach is selected with a header format as shown below:

```
%% SYSTLC: <file>
%%      TMF: ert_default_tmf MAKE: make_rtw EXTMODE: no_ext_comm
```

To select a makefile-based build process please modify the header of the system target file as shown below:

```
%% SYSTLC: <file>
%%      TMF: trace32_target_ert MAKE: make_rtw EXTMODE: no_ext_comm
```

Please reselect the active system target file in the model configuration dialog before using the makefile-based build process.

Switching from Toolchain Approach to Makefile-based Build Process for T32XIL without modifying System Target Files

To switch from toolchain approach for builds to a makefile-based build process without modifying the active system target file the model configuration has to be changed. The following configuration parameters of the model determine the build process:

- GenerateMakefile
- MakeCommand
- TemplateMakefile

Settings one of these parameters to a non-default value unlocks the makefile-based build process e. g.

```
set_param(getActiveConfigSet(gcs), 'MakeCommand', 'make_rtw "USE_TMF=1"')
```

Additional modifications can be performed as required via command line or graphical configuration dialog.

This section is updated regularly with a list of common issues and workarounds.

TRACE32 XIL cannot be used for BigEndian Targets [MATLAB R2016a]

Simulation runs may fail in case of BigEndian targets with the error message:

```
Error: Invalid payload size (16777216) received during SIL/PIL
communication between Simulink and the target application. Check the
rtiostream implementation for the target application.
```

This behavior is a known issue of MATLAB R2016a. Please see bug report #1404465 on the MathWorks homepage for additional details and an official workaround.

TRACE32 XIL cannot be used with Code Coverage Measurement and Diab Compiler [MATLAB R2016b]

Simulation runs may fail in case of code coverage measurement and Diab Compiler:

```
Error: The dialect 'diab' is unknown
```

Please carry out the following steps as workaround for this issue:

1. Go to the “<MATLABROOT>\polyspace\configure\compiler_configuration” folder.
2. Open the original “*diab.xml*” file and search for the line: “<dialect>diab</dialect>”.
3. Replace “<dialect>diab</dialect>” with “<dialect>default</dialect>”.
4. Restart MATLAB.
5. Backup the file “<MATLABROOT>\polyspace\verifier\extensions\diab\tmw_builtins\powerpc.h”
6. Replace the file “<MATLABROOT>\polyspace\verifier\extensions\diab\tmw_builtins\powerpc.h” file with the version in “t32xil\targets\ppc\powerpc.h”.

NOTE:	The modified header file is intended for use with the processor type PPCE200Z0VES. The use of the function “ <i>alloca()</i> ” is not supported.
--------------	--

To help us help you, we need some data about your TRACE32 installation: which TRACE32 revision, which operating system (32-bit or 64-bit variant), which Lauterbach hardware, which firmware version you use, which target architecture and CPU you are debugging with etc.

To automatically collect this data, please follow these steps:

1. Download **support.cmm** from <https://www.lauterbach.com/support/static/support.cmm>
2. Start TRACE32 as usual. If possible, connect to the target and stop on a breakpoint.
3. Execute the downloaded support script (in TRACE32) with **DO support.cmm** (on Windows you can drag and drop it from the Windows Explorer window into the TRACE32 command line).

The script will first show a form for contact data.

4. If this is your first inquiry, please fill in the form. (Name, Address and Email are vital, to make sure we can reach you with our response).
5. Click the **Save to File** button.
6. Attach the generated output (the saved text file) in your support request.