

# Converter from GEL to PRACTICE

---

[TRACE32 Online Help](#)

[TRACE32 Directory](#)

[TRACE32 Index](#)

<a href="#">TRACE32 Documents .....</a>	
<a href="#">PRACTICE Script Language .....</a>	
<a href="#">Application Notes for PRACTICE .....</a>	
<a href="#">Converter from GEL to PRACTICE .....</a>	1
<a href="#">Introduction .....</a>	2
<a href="#">Brief Overview of Documents for New Users .....</a>	2
<a href="#">Launching Converter .....</a>	3
<a href="#">Using @prog, @data and @io .....</a>	4
<a href="#">Using Menuitem, Hotmenu, Dialog and Slider .....</a>	5
<a href="#">Recognizing Types of Identifiers in GEL .....</a>	5
<a href="#">Functions Parameters .....</a>	6
<a href="#">Preprocessor .....</a>	6
<a href="#">Callback GEL Functions .....</a>	6
<a href="#">Built-in GEL Functions .....</a>	6
<a href="#">Using PRACTICE Commands from GEL Script .....</a>	8
<a href="#">Converter-specific Reserved Words .....</a>	8
<a href="#">Target CPU Register Names .....</a>	9
<a href="#">Troubleshooting .....</a>	9

## Introduction

---

This document describes using General Extension Language to PRACTICE Converter. The executable file can be found in the TRACE32 installation directory under `~/demo/tools/gel_converter`.

The General Extension Language (GEL) is an interpretive language similar to C that lets you create functions to extend Code Composer Studio's usefulness. This converter allows you to convert this language into PRACTICE cmm scripts, which can be used directly in TRACE32.

## Brief Overview of Documents for New Users

---

### Architecture-independent information:

- **“Debugger Basics - Training”** (training\_debugger.pdf): Get familiar with the basic features of a TRACE32 debugger.
- **“T32Start”** (app\_t32start.pdf): T32Start assists you in starting TRACE32 PowerView instances for different configurations of the debugger. T32Start is only available for Windows.
- **“General Commands”** (general\_ref\_<x>.pdf): Alphabetic list of debug commands.

### Architecture-specific information:

- **“Processor Architecture Manuals”**: These manuals describe commands that are specific for the processor architecture supported by your debug cable. To access the manual for your processor architecture, proceed as follows:
  - Choose **Help** menu > **Processor Architecture Manual**.
- **“OS Awareness Manuals”** (rtos\_<os>.pdf): TRACE32 PowerView can be extended for operating system-aware debugging. The appropriate OS Awareness manual informs you how to enable the OS-aware debugging.

Format: **converter [-aARCH\_NAME] [-d] <input\_file> <output\_file>**

[-aARCH\_NAME] Optional parameter. Selects target architecture. This option enables CPU register names recognition in GEL code for selected target. Valid architectures are:

C620X, C6201, C621X, C64X, C6416, C64X+, C670X, C671X, C6713, C54X, C55X, C5510.

If no architecture is selected, register names are treated as target symbols, except of register names that are used as local variables in functions.

[-d] Optional parameter. Disables errors if not supported GEL functions are used and marks places in CMM output file with commented functions names.

[-w] Optional parameter. Redirects output from GEL\_TextOut and GEL\_TargetTextOut functions to default TRACE32 AREA window instead of named AREA window ('windowName' parameter)

<input\_file> Input GEL file.

<output\_file> Output CMM file

# Using @prog, @data and @io

---

Only following formats are supported by converter when using @prog, @data and @io GEL constructions.

```
*(sign_modifier data_type *)constant@suffix
*(sign_modifier          *)constant@suffix
```

Where:

```
sign_modifier  = unsigned | signed
data_type      = char | void | short | int | long | long long
constant       = hexadecimal_number | decimal_number
suffix        = prog | data | io
```

Additional simplified format can be used:

```
*constant@suffix
```

**NOTE:** Integer is always treated as 32-bit data type.

# Using Menuitem, Hotmenu, Dialog and Slider

---

`slider` keyword is not supported. Functions marked by `slider` are discarded while converting GEL script to PRACTICE cmm script.

Only following construction is supported:

```
menuitem "menu_item_name";

hotmenu HotmenuFunctionName()
{
    ...
}

dialog DialogFunctionName(dialog_function_parameters...)
{
    ...
}
```

There can be more than one `dialog` or `hotmenu` after `menuitem`. Order of `dialog` and `hotmenu` is unrestricted. There cannot be any other functions than `hotmenu` or `dialog` after `menuitem`. If there are any, it is assumed to be the end of `menuitem` block.

## Recognizing Types of Identifiers in GEL

---

Following types of identifiers may appear in GEL language:

- Local variables
- Global variables
- Target symbols
- Target CPU register names

Following order is used when recognizing type of identifiers in GEL script.

1. If architecture is defined - CPU register names.
2. Local script function variables / Global script variables.
3. Target symbols.

# Functions Parameters

---

Functions parameters (except target symbols as parameters) are passed to function as in GEL. Target symbols are passed to function as their numeric values, not the names.

## Preprocessor

---

Converter supports `#define` GEL directive, however `#define` macro cannot be used before its declaration.

## Callback GEL Functions

---

GEL callback functions are not supported, however You can call them directly like other script functions.

## Built-in GEL Functions

---

Converter and PRACTICE supports some subset of Built-in GEL functions with some limitations. Not supported functions calling causes converting error. Errors can be disabled by option `-d`

Supported functions:

```
GEL_AsmStepInto()
GEL_AsmStepOver()
GEL_BreakPtAdd()
GEL_BreakPtDel()
GEL_BreakPtDisable()
GEL_BreakPtReset()
GEL_CloseWindow()
GEL_Exit()
GEL_Go()
GEL_Halt()
GEL_HWBreakPtAdd()
GEL_HWBreakPtDel()
GEL_HWBreakPtDisable()
GEL_HWBreakPtReset()
GEL_MemoryFill()
GEL_MemoryLoad()
GEL_OpenDisassemblyWindow()
GEL_PatchAssembly()
GEL_RefreshWindows()
GEL_Reset()
GEL_Run()
GEL_RunF()
GEL_SrcDirAdd()
GEL_SrcDirRemoveAll()
GEL_SrcStepInto()
GEL_SrcStepOver()
GEL_StepInto()
GEL_StepOut()
GEL_StepOver()
GEL_SyncHalt()
GEL_SyncRun()
GEL_SyncStepInto()
GEL_SyncStepOut()
GEL_SyncStepOver()
GEL_System()
GEL_UnloadAllSymbols()
GEL_WatchDel()
```

## Partial supported functions:

GEL_Animate()	Runs the program until a breakpoint is encountered. At the breakpoint, execution stops. After updating windows, program resumes its execution until next breakpoint.
GEL_IsInRealTimeMode()	Always returns TRUE.
GEL_Load()	'CpuName' and 'boardName' parameters are not supported
GEL_LoadGEL()	Supports only PRACTICE scripts. GEL scripts need to be converted to PRACTICE scripts first.
GEL_MemorySave()	'io_Format' and 'append' parameters are not supported. Memory block is always saved in hexadecimal format and file is always overwritten.
GEL_OpenMemoryWindow()	Parameters: 'title', 'qValue', 'ref_buffer_on', 'ref_buffer_start', 'ref_buffer_end', 'ref_buffer_auto_update', 'track_expression', 'bypass_cache', 'highlight_cache_diffs' are not supported.
GEL_OpenWindow()	'WindowType' and 'maxLines' parameters are not supported.
GEL_SymbolAdd()	'CpuName' and 'boardName' parameters are not supported.
GEL_SymbolLoad()	'CpuName' and 'boardName' parameters are not supported.
GEL_SymbolRemove()	Only filename is supported - file path is discarded. 'CpuName' and 'boardName' parameters are not supported.
GEL_TargetTextOut()	Only 'startAddress', 'page' and 'windowName' parameters are supported.
GEL_TextOut()	'textColor', 'lineNumber' and 'appendToEnd' parameters are not supported.
GEL_WatchAdd()	'Label' parameter is not supported.

# Using PRACTICE Commands from GEL Script

---

There is possibility to execute PRACTICE command directly from GEL script by using following syntax:

```
//!PRACTICE(practice_command);
```

Above construction must be placed in an empty line.

## Converter-specific Reserved Words

---

Converter is using following subset of identifiers:

```
__V0, __V1, __V2, ...  
__L0, __L1, __L2, ...
```

This identifiers cannot be used as labels, local/global variables, symbols and function names in GEL scripts.

# Target CPU Register Names

---

TARGET	REGISTERS
C620X, C6201, C621X	A0-A15, AMR, B0-B15, CSR, EM, ER, IER, IFR, IRP, ISTEP, NRP, PC
C64X, C6416	A0-A31, AMR, B0-B31, CSR, DIER, EM, ER, GFPGF, IER, IFR, IRP, ISTEP, NRP, PC
C64X+	A0-A31, AMR, B0-B31, CSR, DIER, DNUM, ECR, EFR, EM, ER, GFPGF, GPLYA, GPLYB, IER, IERR, IFR, ILC, IRP, ISTEP, ITSr, NRP, NTSR, PC, REP, RILC, SSR, TSCH, TSCL, TSR
C670X, C671X, C6713	A0-A15, AMR, B0-B15, CSR, FADCR, FAUCR, FMCR, IER, IFR, IRP, ISTEP, NRP, PC
C54X	A, AR0-AR7, B, BK, BRC, DP, IFR, IMR, IPTR, PMST, REA, RSA, SP, ST0, ST1, T, TRN, XPC
C55X, C5510	AC0-AC3, BK03, BK47, BKC, BRC0, BRC1, BRS1, BSA01, BSA23, BSA45, BSA67, BSAC, CFCT, CSR, DBIER0, DBIER1, IER0, IER1, IFR0, IFR1, IVPD, IVPH, MDP, MDP05, MDP67, PC, PDP, REA0, REA1, RETA, RPTC, RSA0, RSA1, ST0-ST3, T0-T3, TRN0, TRN1, XAR0-XAR8, XCDF, XDP, XSP, XSSP

## Troubleshooting

---

### PROBLEM:

**TRACE32 displays error: “unknown area”**

### SOLUTION:

GEL\_TextOut() or GEL\_TargetTextOut() function was used with 'windowName' parameter and TRACE32 AREA window with that name is not yet created. Either create AREA window with GEL\_OpenWindow() or use converter option “-w” to redirect GEL\_TextOut() and GEL\_TargetTextOut() to single default TRACE32 AREA window.